

# Comparison of Downlink Transmission Strategies for Cloud Radio Access Networks

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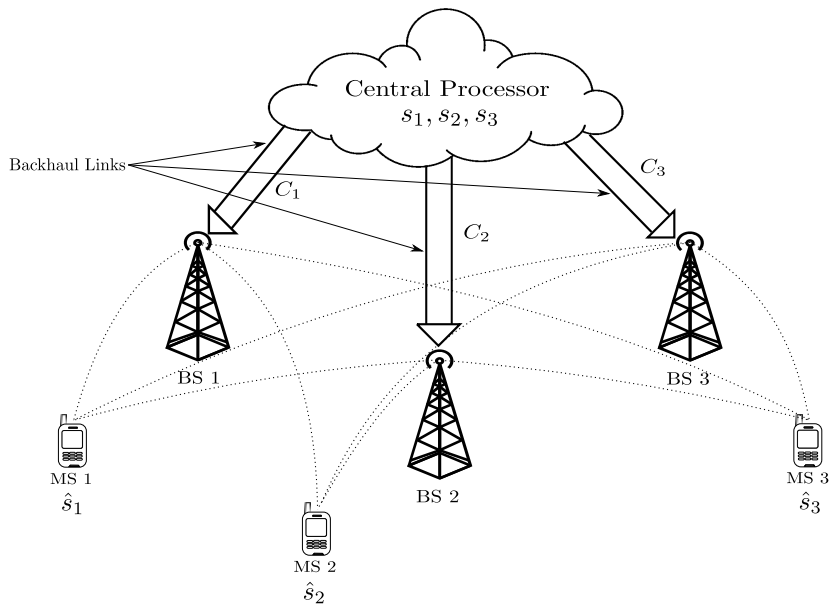
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# Future Cellular Wireless: Dense, Massive, and Cooperative

- Bottlenecks for cellular networks:
  - Path-loss, fading, and interference
- Emerging useful ideas:
  - Dense
    - Heterogeneous network
  - Massive
    - Large-scale MIMO in each base station (BS)
  - Cooperative
    - Signal processing for interference cancellation
- This talk: Cooperative communication

# Cloud Radio Access Network (C-RAN)



- C-RAN
  - BSs are connected to a centralized, cloud-computing based processor.
  - Backhaul links have high (but not infinite) capacities.
- Motivation
  - Centralized service provisioning, easy BS upgrade, etc.
  - Enable joint multi-cell processing interference management.
- Uplink
  - Joint decoding in the cloud.
  - Virtual multiple-access channel with BSs as relays.
- Downlink
  - Joint encoding in the cloud.
  - Virtual broadcast channel with BSs as relays.

*This talk: Downlink transmission strategies in C-RAN with finite backhaul.*

# Information Theoretic Problem Setup

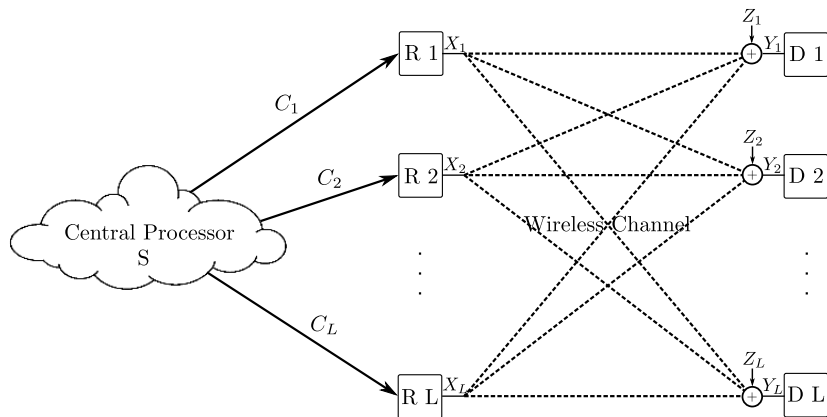


Figure: C-RAN downlink

- Infinite backhaul case: Downlink C-RAN is just a broadcast channel.
- This talk: Practical and more challenging case of finite backhaul.

# Existing Transmission Strategies for Downlink C-RAN

**BSs need to broadcast:** Beamforming + dirty paper coding

**BSs also act as relays:**

- Decode-and-forward relaying strategy (Data-sharing strategy):
  - User messages are shared with BSs for joint beamforming, e.g., [Marsch and Fettweis, 2009].
  - To limit backhaul, we need to form clusters [Ng et al., 2008], [Zakhour and Gesbert, 2011], [Zhao et al., 2013].
- Compression-and-forward relaying strategy (Compression-based strategy):
  - Precode at the cloud, compress the signals and send compressed versions to BSs. [Simeone et al., 2009], [Marsch and Fettweis, 2008].
  - Benefits of multivariate compression studied in [Park et al., 2013].
- Compute-and-forward relaying strategy [Nazer et al., 2009]:
  - Reverse-CoF and integer-forcing ideas studied [Hong and Caire, 2013].

# How to Best Utilize the Limited Backhaul

Which transmission and relaying strategy should the cloud and BSs adopt?

- Data-sharing strategy:
  - To limit backhaul, we need to limit the size of BS clusters.
- Compression-based strategy:
  - To limit the backhaul, we need to compress the beamformed signals.
- System-level comparison is difficult.
  - Data-sharing strategy: BS clusters need to be optimized, along with the beamforming design.
  - Compression-based strategy: Quantization noise levels need to be optimized, along with the beamformers.
  - Network wide optimization in each case needs to take into account user scheduling, power control, etc.
  - Impact due to practical modulation and coding, practical quantization not clear.

# Our Contributions

- Optimization framework for data-sharing and compression strategies:
  - Data-sharing: Use of weighted  $l_1$  approximation of  $l_0$  norm to approximate the cluster size, based on [Dai and Yu, 2014].
  - Compression: Joint optimization of quantization noise levels and beamformers using of WSR - WMMSE equivalence.
  - Algorithms account for losses due to practical modulation (SNR gap) and practical quantization (rate-distortion gap).
- System-level performance comparison on a heterogeneous network:
  - Compression outperforms data-sharing for high backhaul capacities.
  - Data-sharing superior to compression strategy for low backhaul.
  - At moderate backhaul capacities, both are comparable.
- New hybrid strategy to balance the trade-off:
  - A unified framework that combines both data-sharing and compression-based strategies.
  - Intuition: Send direct data for strong users without any quantization noises and compress rest of the beamformed signals.
  - Noticeable performance gain at moderate backhaul capacities.



# Problem Statement

- CRAN with  $L$  single-antenna BSs serving  $K$  single-antenna users.
- Received signal at user  $k$  is  $y_k = \mathbf{h}_k^H \mathbf{x} + z_k$  where
  - $\mathbf{x} = [x_1, \dots, x_L]^T$  is the aggregate signal from the  $L$  BSs.
  - $\mathbf{h}_k = [h_{1,k}, \dots, h_{L,k}]^T$  is the channel from the  $L$  BSs to the user  $k$ .
  - $z_k$  is the additive zero-mean Gaussian noise with variance  $\sigma^2$ .
- Network resources:
  - Backhaul capacity between BS  $l$  to the central processor:  $C_l$ .
  - Power constraint at BS  $l$ :  $P_l$ .
- All user data available at the central processor. CSI known to the central processor and all the BSs.
- **Objective**: Maximize the log utility of the system.

# Data-sharing Strategy

- Transmitted signal  $\mathbf{x}$  from all BSs is  $\mathbf{x} = \sum_{k=1}^K \mathbf{w}_k s_k$  where
  - $s_k$ : zero-mean unit-variance Gaussian signal for user  $k$ .
  - $\mathbf{w}_k = [w_{1,k}, \dots, w_{L,k}]^T$ : beamforming direction for user  $k$  from  $L$  BSs. If BS  $l$  does not participate in transmitting to user  $k$ ,  $w_{l,k} = 0$ .
- Signal-to-noise-interference-ratio at user  $k$ ,  $\text{SINR}_k = \frac{|\mathbf{h}_k^H \mathbf{w}_k|^2}{\sum_{j \neq k} |\mathbf{h}_k^H \mathbf{w}_j|^2 + \sigma^2}$ .
- Achievable rate for user  $k$  is  $R_k = \log(1 + \frac{\text{SINR}_k}{\Gamma_m})$ .  $\Gamma_m$  is the SNR gap.
- $\Gamma_m$  captures the extra amount of power needed to achieve a given rate when using practical QAM constellations, instead of Gaussian signaling. Typical values: 9 dB (uncoded), 8.5 dB (moderate coding).
- Deciding which subset of BSs should serve each user is non-trivial. We follow the trick used in [Dai and Yu, 2014] to approximate the cluster size, using weighted  $l_1$  norm approximation to  $l_0$  norm.

# Optimization of Data-sharing Strategy

$$\underset{w_{l,k}}{\text{maximize}} \quad \sum_{k=1}^K \alpha_k R_k \quad (1a)$$

$$\text{subject to} \quad \sum_{k=1}^K |w_{l,k}|^2 \leq P_l, \quad \forall l \quad (1b)$$

$$\sum_{k=1}^K \mathbb{1} \{ |w_{l,k}|^2 \} R_k \leq C_l, \quad \forall l \quad (1c)$$

- Trick:  $\mathbb{1} \{ |w_{l,k}|^2 \} = \| |w_{l,k}|^2 \|_0 \approx \beta_{l,k} |w_{l,k}|^2$  where  $\beta_{l,k}$  is updated iteratively  $\beta_{l,k} = \frac{1}{|w_{l,k}|^2 + \tau}$  using  $|w_{l,k}|^2$  from the previous iteration.
- Extend equivalence between WSR-WMMSE with the SNR gap.
  - Closed form expressions for receive beamformers and MSE weights.
  - Transmit beamforming optimization becomes a QCQP problem.
  - To reduce computations: combine the  $l_0$ - $l_1$  approximation inside the WMMSE updates.

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**Algorithm 1** WSR maximization for data-sharing strategy

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**Initialization:**  $\{\beta_{l,k}\}, \{\mathbf{w}_k\}, \{R_k\}$ ;

**Repeat:**

- 1 For fixed  $\{\mathbf{w}_k\}$ , compute the MMSE receivers and the corresponding MSE;
- 2 Update the MSE weights;
- 3 For fixed MMSE receivers, MSE weights, and  $\{R_k\}$  in (1c), find the optimal transmit beamformer  $\{w_{l,k}\}$  by solving a QCQP program;
- 4 Update  $\{\beta_{l,k}\}$ . Compute the achievable rate  $\{R_k\}$ ;

**Until** convergence

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# Compression-based Strategy

- Precoded signals intended for BSs formed at central processor,  $\hat{\mathbf{x}} = [\hat{x}_1, \dots, \hat{x}_L]^T = \sum_{k=1}^K \mathbf{w}_k s_k$ .
- Quantization for  $\hat{\mathbf{x}}$  modeled as  $\mathbf{x} = \hat{\mathbf{x}} + \mathbf{e}$ , where  $\mathbf{e}$  is the quantization noise with covariance  $\mathbf{Q}$ , assumed to be independent of  $\hat{\mathbf{x}}$ .
- Achievable rate for user  $k$  is again  $R_k = \log\left(1 + \frac{\text{SINR}_k}{\Gamma_m}\right)$  where 
$$\text{SINR}_k = \frac{|\mathbf{h}_k^H \mathbf{w}_k|^2}{\sum_{j \neq k} |\mathbf{h}_k^H \mathbf{w}_j|^2 + \sigma^2 + |\mathbf{h}_k^H \mathbf{Q} \mathbf{h}_k|}$$
.
- Assuming ideal quantizer and independent quantization of BSs signals (diagonal  $\mathbf{Q}$  with quantization noise levels  $q_1, \dots, q_L$ ), the backhaul capacity  $C_l$  must satisfy  $\log\left(1 + \frac{\sum_{k=1}^K |w_{l,k}|^2}{q_l}\right) \leq C_l$ .
- Multivariate compression (generic  $\mathbf{Q}$ ) is also possible [Park et al., 2013], but the backhaul capacity region has an exponential number of terms. Computationally difficult.

## Gap to rate-distortion

- Recall the SNR gap  $\Gamma_m$ : Extra amount of power when using QAM signaling instead of Gaussian signals. Similar notion for rate-distortion result.
- The backhaul relation  $\log \left( 1 + \frac{\sum_{k=1}^K |w_{l,k}|^2}{q_l} \right) \leq C_l$  assumes a vector Gaussian quantization codebook.
- When using practical quantizers, extra amount of induced SNR is necessary to maintain the same quantization rate. This can be captured by rate-distortion gap  $\Gamma_q$ .
- Backhaul relation with the gap:  $\log \left( 1 + \frac{\Gamma_q \sum_{k=1}^K |w_{l,k}|^2}{q_l} \right) \leq C_l$ .
- Typical values: 2.72 for fixed-rate (uncoded) uniform scalar quantizer, 1.42 with variable-rate entropy coding, 1 for ideal quantizer.

# Optimization of Compression-based Strategy

$$\underset{w_{l,k}, q_l}{\text{maximize}} \quad \sum_{k=1}^K \alpha_k R_k \quad (2a)$$

$$\text{subject to} \quad \sum_{k=1}^K |w_{l,k}|^2 + q_l \leq P_l, \quad \forall l \quad (2b)$$

$$\sum_{k=1}^K |w_{l,k}|^2 - \frac{2^{C_l} - 1}{\Gamma_q} q_l \leq 0, \quad \forall l \quad (2c)$$

- Extend the WSR-WMMSE equivalence with quantization noise levels.
  - Closed form expression for receive beamformers and MSE weights.
  - Transmit beamformers and quantization noise levels are *jointly* optimized by solving a convex program.
  - Convergence to a local optimal solution guaranteed.
- [Park et al., 2013] optimize the WSR directly using a majorization minimization (MM) algorithm, but with a SDP rank relaxation.

# Optimization Algorithm for Compression-based Strategy

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**Algorithm 2** WSR maximization for compression strategy

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**Initialization:**  $\{\mathbf{w}_k\}, \{q_l\}$ ;

**Repeat:**

- 1 For fixed  $\{\mathbf{w}_k\}, \{q_l\}$ , compute the MMSE receivers and the corresponding MSE;
- 2 Update the MSE weights;
- 3 For fixed MMSE receivers and MSE weights, find the optimal transmit beamformers  $\{\mathbf{w}_k\}$  and quantization noise levels  $\{q_l\}$  jointly by solving a QCQP program;

**Until** convergence

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Optimization structure in Step 3 can further be exploited to eliminate the optimization of quantization noise levels  $\{q_l\}$ . Resulting program is QCQP in transmit beamformers  $\{\mathbf{w}_k\}$ .



# Performance Comparison: Simulation Setup

7-cell wrapped-around heterogeneous network with two tiers

Channel bandwidth	10 MHz
Distance between cells	0.8 km
Number of users/cell	30
Number of macro-BSs/cell	1
Number of pico-BSs/cell	3
Max. Tx power at macro-BS	43 dBm
Max. Tx Power at pico-BS	30 dBm
Antenna gain	15 dBi
Background noise	-169 dBm/Hz
Path loss from macro-BS to user	$128.1 + 37.6 \log_{10}(d)$
Path loss from pico-BS to user	$140.7 + 36.7 \log_{10}(d)$
Log-normal shadowing	8 dB
Rayleigh small scale fading	0 dB
SNR gap ( $\Gamma_m$ )	9 dB
Rate-distortion gap ( $\Gamma_q$ )	4.3 dB

Table: Simulation Parameters

# Performance Comparison

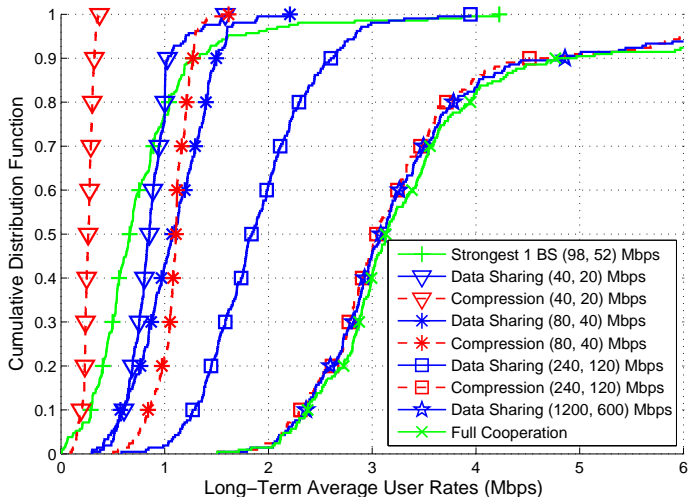


Figure: Comparison of cumulative distribution of user rates for the data-sharing and compression strategies.

# New Hybrid Data-sharing and Compression Strategy

Balance the trade-off

- In data-sharing strategy:
  - Backhaul links carry user messages.
- In compression-based strategy:
  - Backhaul links carry compressed signals.
- In the hybrid strategy:
  - Part of backhaul is used to send direct messages for some users and remaining to carry the compressed signal of the rest of the users
- Intuition: Direct data for strong users; compression for rest.

# Hybrid Strategy

## A unified approach

- Direct data beamforming:
  - Signals computed at the BSs using direct data,  $\mathbf{x}^d = \sum_{k=1}^K \mathbf{w}_k^d s_k$ .
  - $\mathbf{w}_k^d = [w_{1,k}^d, \dots, w_{L,k}^d]^T$ : direct data beamforming direction for user  $k$ .
  - If BS  $l$  does not participate in transmitting to user  $k$ ,  $w_{l,k}^d = 0$ .
  - Backhaul consumed at BS  $l$ :  $\sum_{k=1}^K \mathbb{1}\{|w_{l,k}^d|^2\} R_k$ .
- Compressed signal beamforming:
  - Signals to be compressed at central processor,  $\hat{\mathbf{x}}^c = \sum_{k=1}^K \mathbf{w}_k^c s_k$ .
  - $\mathbf{w}_k^c = [w_{1,k}^c, \dots, w_{L,k}^c]^T$ : compressed signal beamformers for user  $k$ .
  - Quantization for  $\hat{\mathbf{x}}^c$  modeled as  $\mathbf{x}^c = \hat{\mathbf{x}}^c + \mathbf{e}$ , where  $\mathbf{e}$  is the quantization noise with covariance  $\mathbf{Q}$ , independent of  $\hat{\mathbf{x}}$ .
  - Backhaul consumed at BS  $l$ :  $\log \left( 1 + \frac{\Gamma_q \sum_{k=1}^K |w_{l,k}^c|^2}{q_l} \right)$ .
- Achievable rate for user  $k$  is again  $R_k = \log \left( 1 + \frac{\text{SINR}_k}{\Gamma_m} \right)$  where 
$$\text{SINR}_k = \frac{|\mathbf{h}_k^H \mathbf{w}_k|^2}{\sum_{j \neq k} |\mathbf{h}_k^H \mathbf{w}_j|^2 + \sigma^2 + |\mathbf{h}_k^H \mathbf{Q} \mathbf{h}_k|}$$
, if we let  $\mathbf{w}_k^d + \mathbf{w}_k^c = \mathbf{w}_k$ .

# Optimization of Hybrid Strategy

$$\underset{w_{l,k}^d, w_{l,k}^c}{\text{maximize}} \quad \sum_{k=1}^K \alpha_k R_k \quad (3a)$$

$$\text{subject to} \quad \sum_{k=1}^K |w_{l,k}|^2 + q_l \leq P_l, \quad \forall l \quad (3b)$$

$$\sum_{k=1}^K \mathbb{1}\{|w_{l,k}^d|^2\} R_k + \log \left( 1 + \frac{\Gamma_q \sum_{k=1}^K |w_{l,k}^c|^2}{q_l} \right) \leq C_l, \quad \forall l \quad (3c)$$

$$w_{l,k}^d + w_{l,k}^c = w_{l,k}, \quad \forall l, k. \quad (3d)$$

- Data-sharing backhaul term:  $\mathbb{1}\{|w_{l,k}^d|^2\} = \||w_{l,k}^d|^2\|_0 \approx \beta_{l,k}^d |w_{l,k}^d|^2$  where  $\beta_{l,k}^d$  is updated iteratively  $\beta_{l,k}^d = \frac{1}{|w_{l,k}^d|^2 + \tau}$ .
- Compression backhaul term: successive convex approximation on the first part  $\log(q_l + \Gamma_q \sum_{k=1}^K |w_{l,k}^c|^2)$
- Beamformers optimized for the equivalent WMMSE optimization problem.

# Performance of Hybrid Strategy

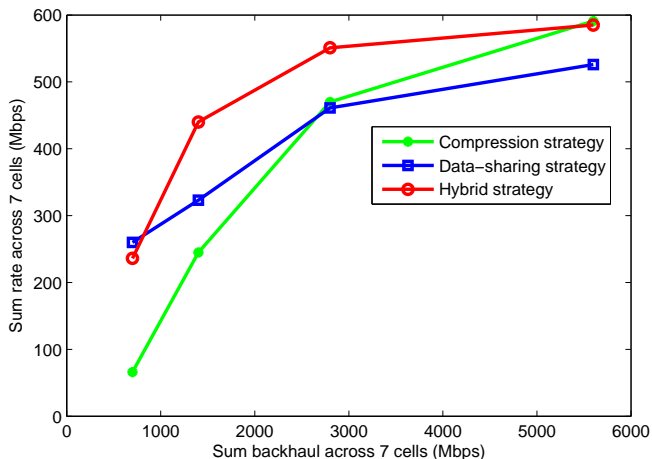


Figure: Comparison of sum rate vs. sum backhaul capacity for the data-sharing, compression, and hybrid strategies.



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Thanks for listening!

Any questions/comments/thoughts?